TIM SCHOBER

UX/UI Design Lead Portfolio

Mission: Analyse companies through Al as basis to take decisions towards a more sustainable economy



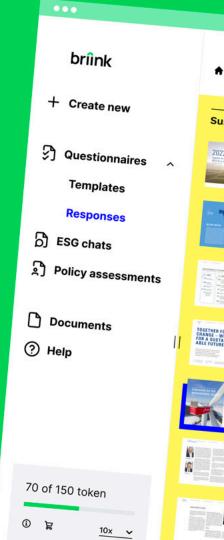
For Briink www.briink.com Head of Design

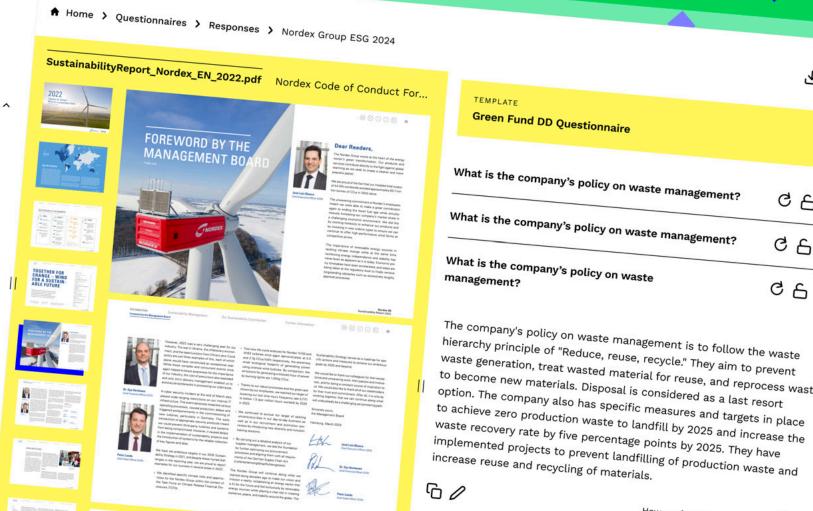
Process

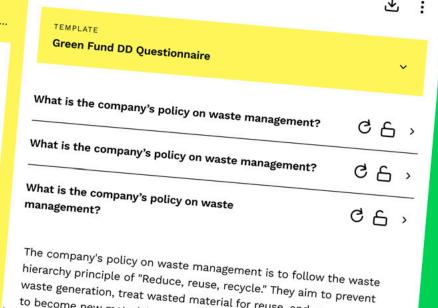
Discovery, User testing, Interviews,
Shadowing, Concepts and Information
Architecture, Brand Design, Design
System, Product-Led Growth

Solution

Get your environmental, social, governance questionnaires (ESG) auto-responded by Al







waste generation, treat wasted material for reuse, and reprocess waste

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How useful is the answer?









STRONG VISUAL BRAND

About Solutions > Blog

Assess your EU Taxonomy potential.

At Briink, we harness AI to let you transform actual company data into EU Taxonomy KPIs. So that you can identify green revenues and build a better business faster than ever before.

Contact us →

Learn more



Contact us



At Briink, we know the take its security seric

- SOC2 compliant
- · Secure Cloud da
- · Fast in-app secu

Be in good company:

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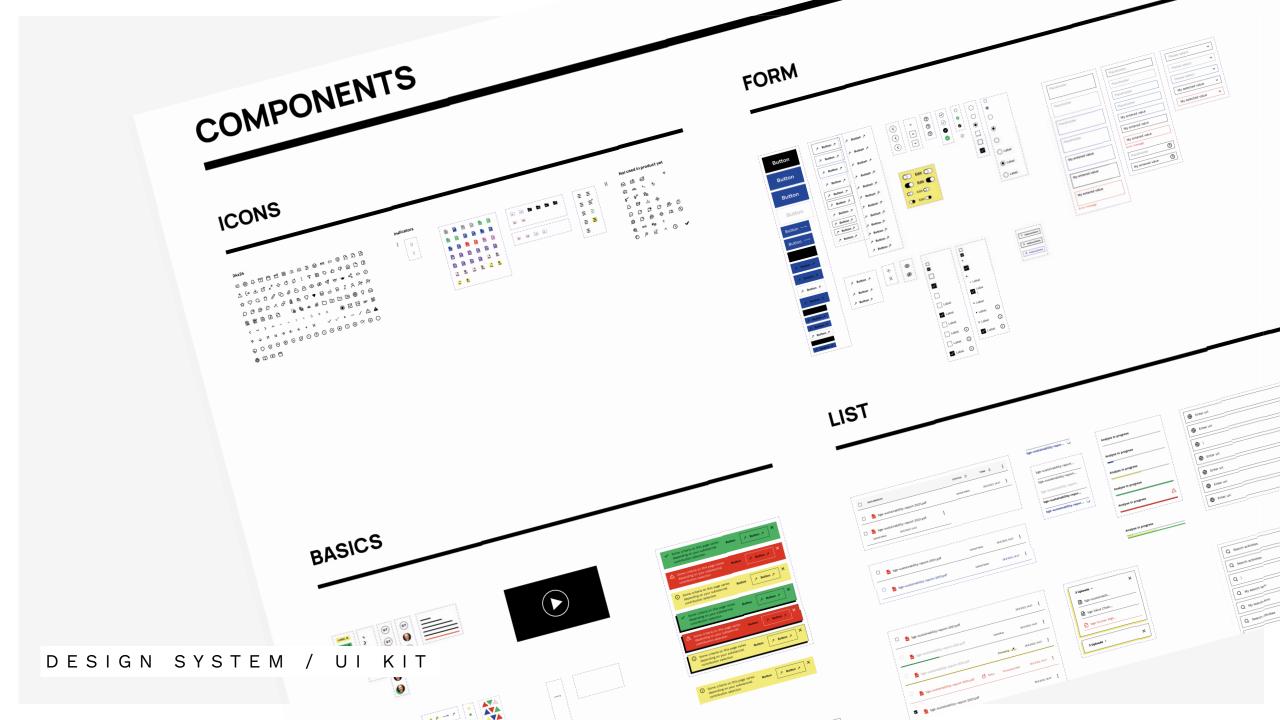
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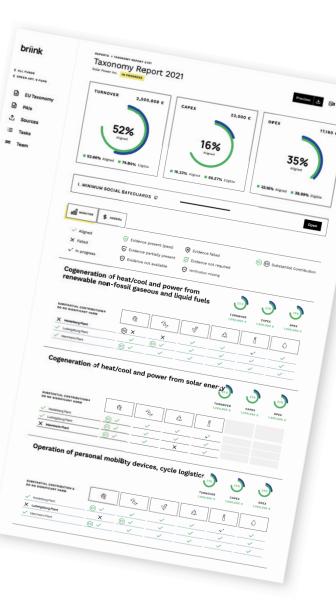
MERANTIX

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ik allows for a much ation process which hat matters most. tion, oversight of v

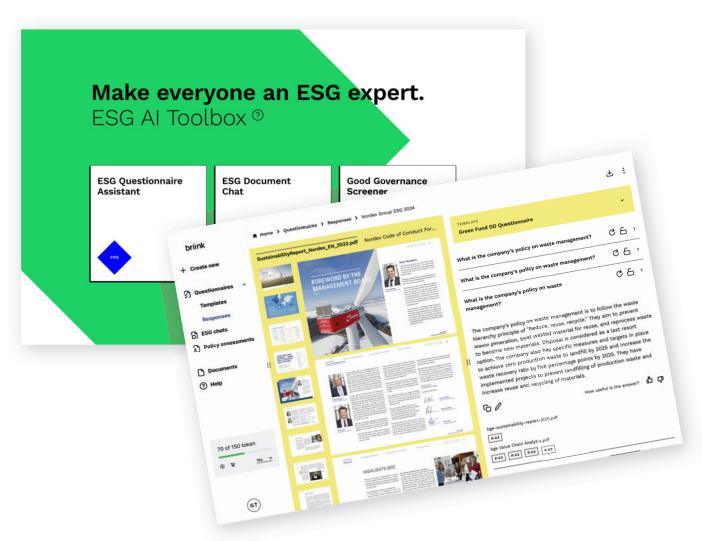


success story #learn-from-users



Situation

Complicated reporting regulations lead to limited amount of specialised users and few user data, feedback



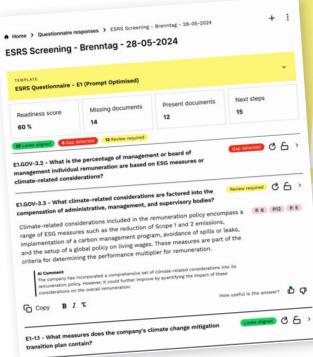
Action

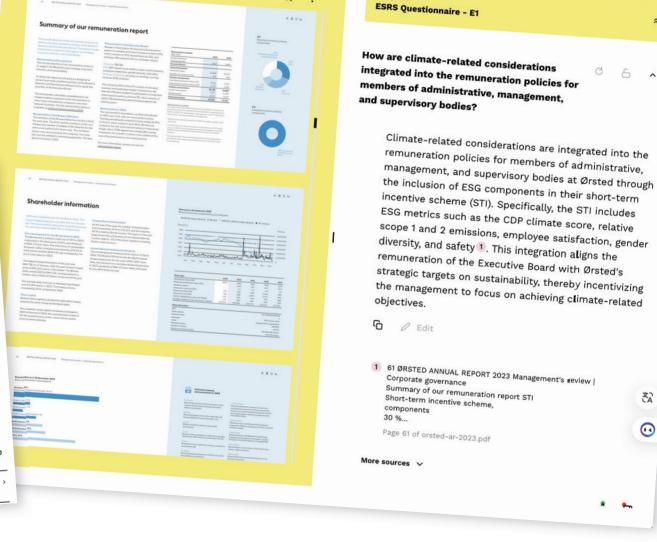
Create a ESG toolbox MVP for small tools serving one generic task very efficiently and allow free access (freemium)

Results

Hundreds of new users generated valid analytics that allowed to understand and iterate fast to retain users

success story #optimize-for-review





Situation

Users churned because of a complicated and time consuming process to review the generated answers

Action

Show source close to relevant text and open referenced source document aside while jumping to referred content

Results

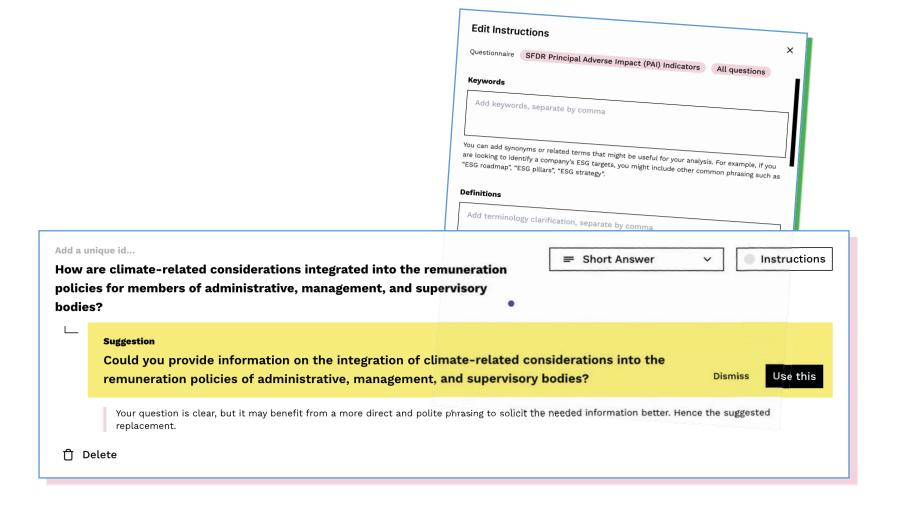
A reduced review time of more than 50% and positive feedback led to a clear drop in the churn rate (~10%)

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success story #help-to-phrase





Situation

The result quality was highly dependent on how a question is phrased, expectations and context were not understood

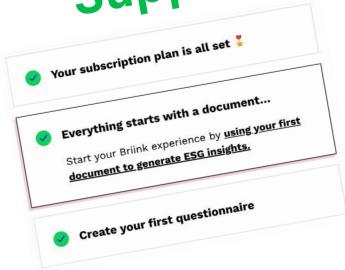
Action

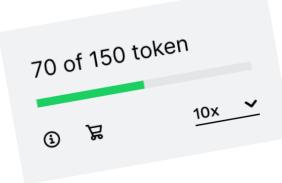
LLM generated suggestions for optimised questions, option to add keywords, definitions, provided prompt guidelines

Results

Result quality satisfaction nearly doubled, users understood how they can influence results to match their personal needs

How Design Supported Business







Win new Users

Assisted onboarding & unified create button

→ significant drop of churn rate after login

Convert to clients

Trial, shortage and simple subscription

→ drop of marketing effort per client < 1/2 hr

Engage and retain Email reengagement & regular updates

→ lifted long term retention by 20%

Mission: Win lead agency account for a leading cosmetics manufacturer with several brands





For Cosnova

UX lead as Design
Director at
Sinnerschrader /
Accenture Song

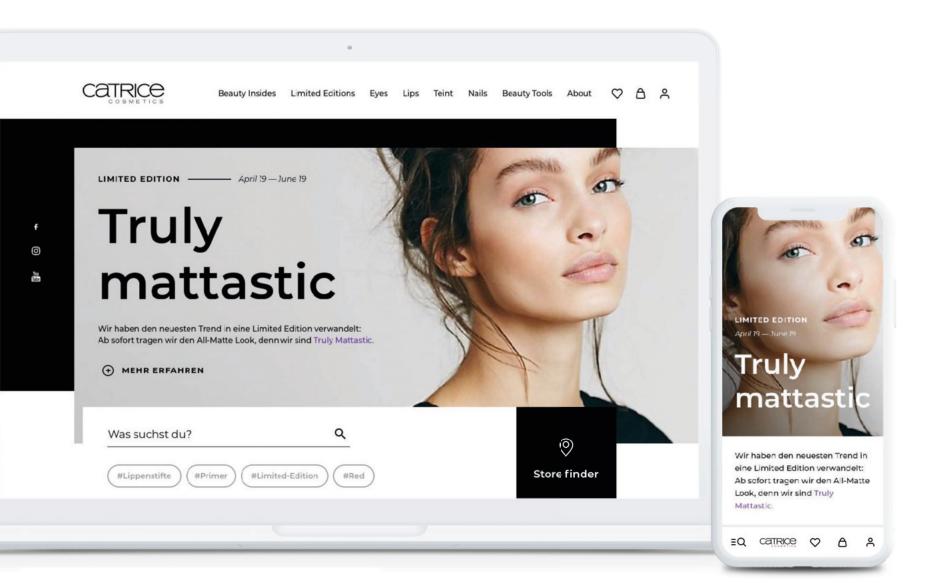
Process

Pitch Presentation and Document, Account UX Lead, Personalisation Concept, Brand Design, Multi-brand Design System, User Testing

Solution

Two beautiful unique brand designs and web shops for different user groups based on shared resources

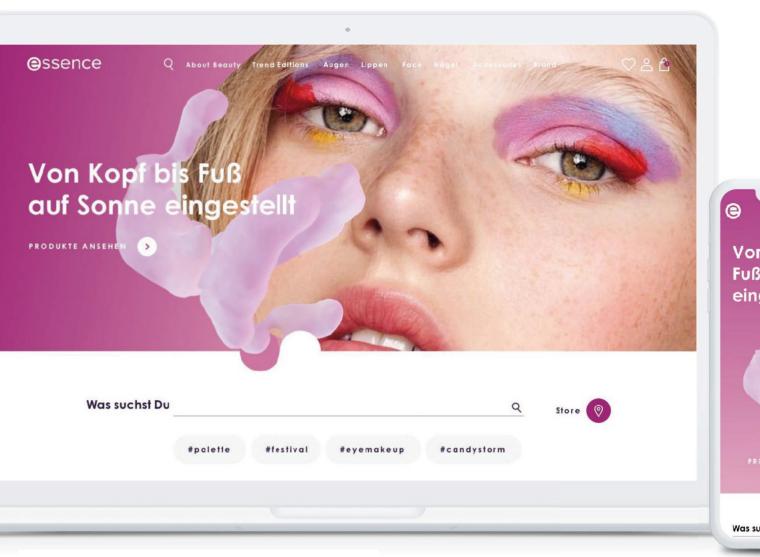
CATRICE SHOP







ESSENCE SHOP









success story #user-journey-mapping



saves a

progres

sive web

app and

leaves

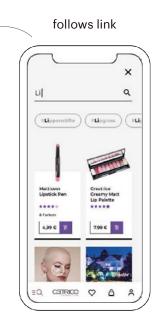
"I would call myself a bit of a beauty addict. I could spend all day looking for new products."

Sarah, 23 | Student from Berlin



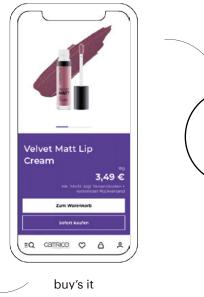


reads article











Situation

The Cosnava Briefing requested static page types

Action

Map full user journeys of research-funded personas to understand their experience and feelings

Results

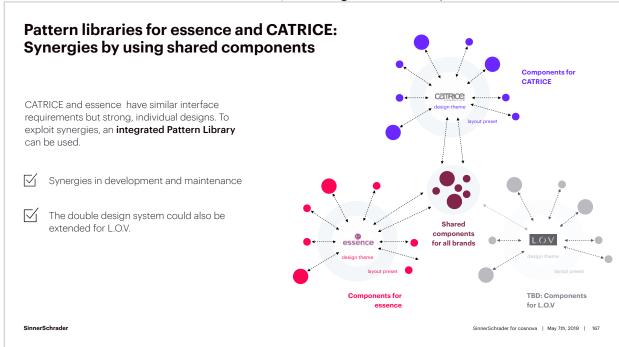
An user centered shopping experience that adapts to diverse real-world journeys, including offsite moments

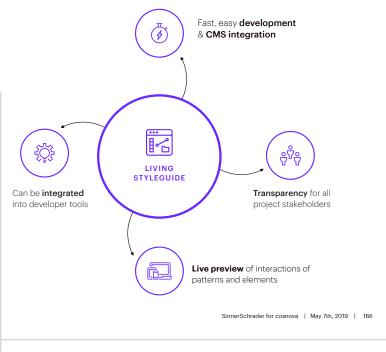
success story #multi-brand-design-system

The Pattern Library is documented and made accessible to everyone in a Living Styleguide (LSG)

The LSG presents and provides all components as both design and code.

> **Designers** use the components to create new CI





Situation

Request to create multiple online shops for very unique brands and different target groups with limited resources

Action

Create a multi-brand Design System with skin-able shared components, but also allow additional specialised patterns

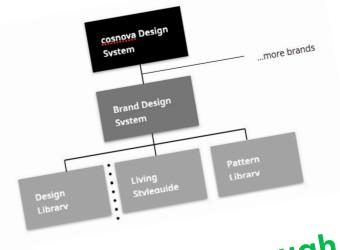
Results

Cheaper, faster and better maintainable unique shops based on shared code, for very targeted user experiences

How we persuaded



Awareness through
relevant content
Lead generation through
influencers and social
media beauty insights



Reusability through
design system
Skin-able reusable
patterns for two
unique brand sites



Relevance through
personalization
Create unique beauty
experiences, in any
context & interaction

Mission: Preparing drivers for the new age of e-mobility

For Volkswagen

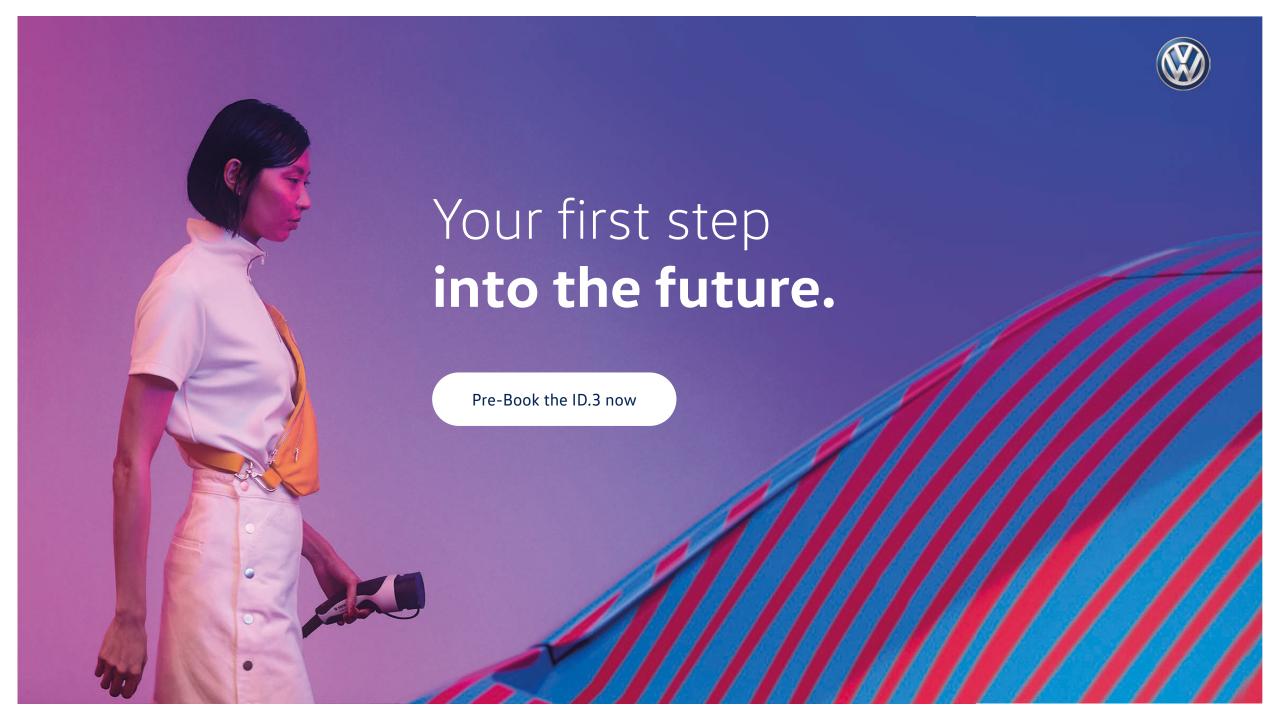
UX/UI lead as
Design Director at
Sinnerschrader

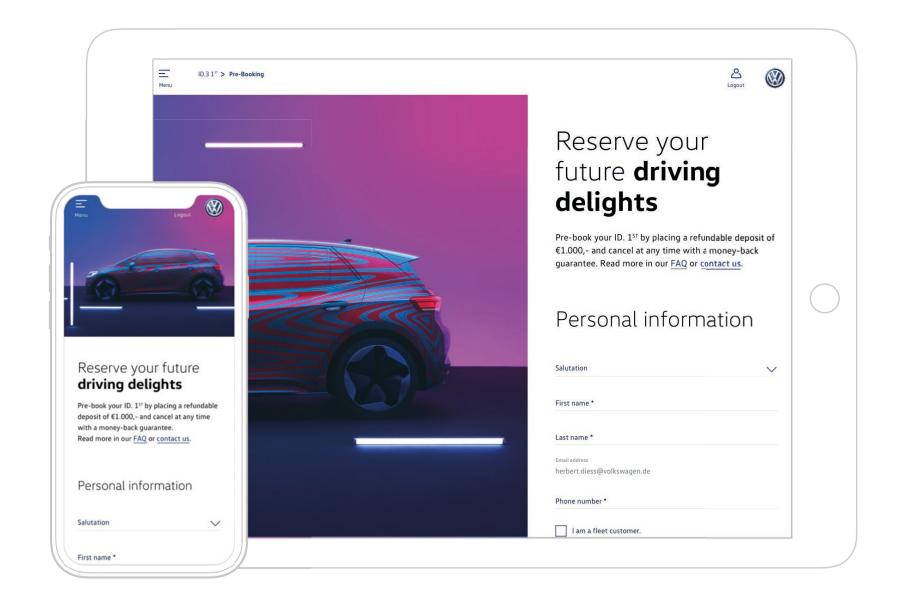
Process

Agile Work Setup, Design System, Service Blueprint, User testing, Layouts and Prototypes in Sketch & Abstract

Solution

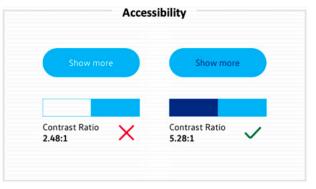
Pre-booking of electric car embedded in customer change journey

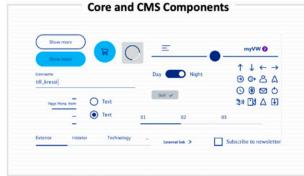


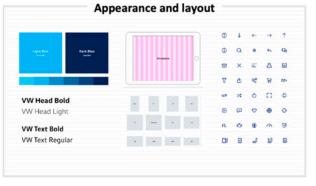


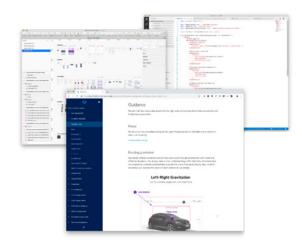
success story #living-styleguide











Design Component Library
React Component Library
Living Styleguide (LSG)

Situation

Redesign of Volkswagen brand and launch of a complete new information hub across many teams and organisations

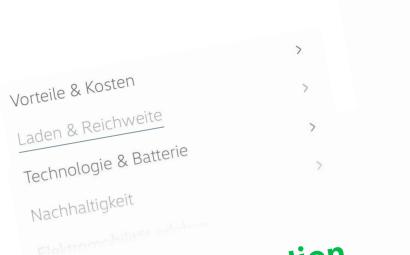
Action

Create a Living Styleguide across design and code developed by feature teams in a agile co-creation setup

Results

The LSG created a common basis to achieve a consistent result and accelerated the creation process

How we ensured a seamless experience





Regular meet across disciplines and agencies at WV ID. Launchhouse



Map User Journey

Ensure a seamless user journey from first reads to car delivery



Reduce Complexity Radical simplified Prebooking with reduced data collection

Mission: Provide the big picture and guidelines of a value adding and user centered Member Section as a foundation for implementation of concrete use cases



For Eurex

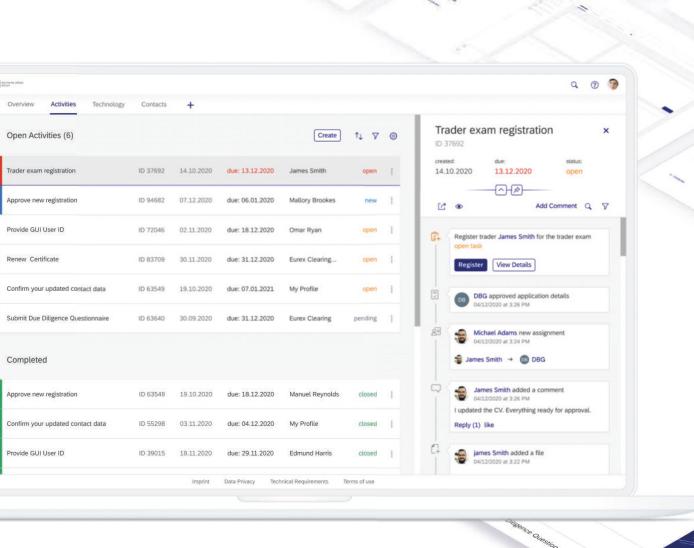
Project lead as
Design Director at
Sinnerschrader /
Accenture Song

Process

User Interviews, Card Sorting, Design Sprint, Information Architecture, UI Kit and Styleguide (SAP Fiori UI5), Layout and Prototyping in Figma

Solution

Co-creation in Design Sprint core UX principles, layouts and a prototype, summarise in UI Kit and Styleguide



Complet

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How we want to reach a state of the art user experience

Content on Landing

Page. visibility, accessibility.

Customization.

Relevant content only.

Home as hub for deep dives or activities.

Easy in place navigation patterns.

cards, sidebars, timelines.

Guide the user along the task they want to achieve.

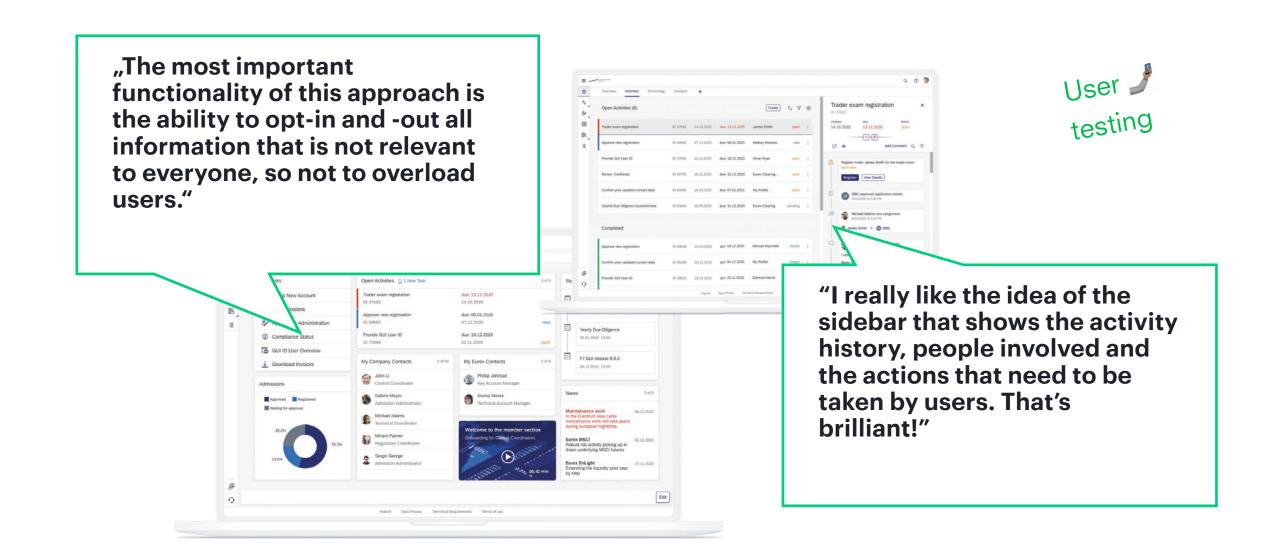
Display of status.

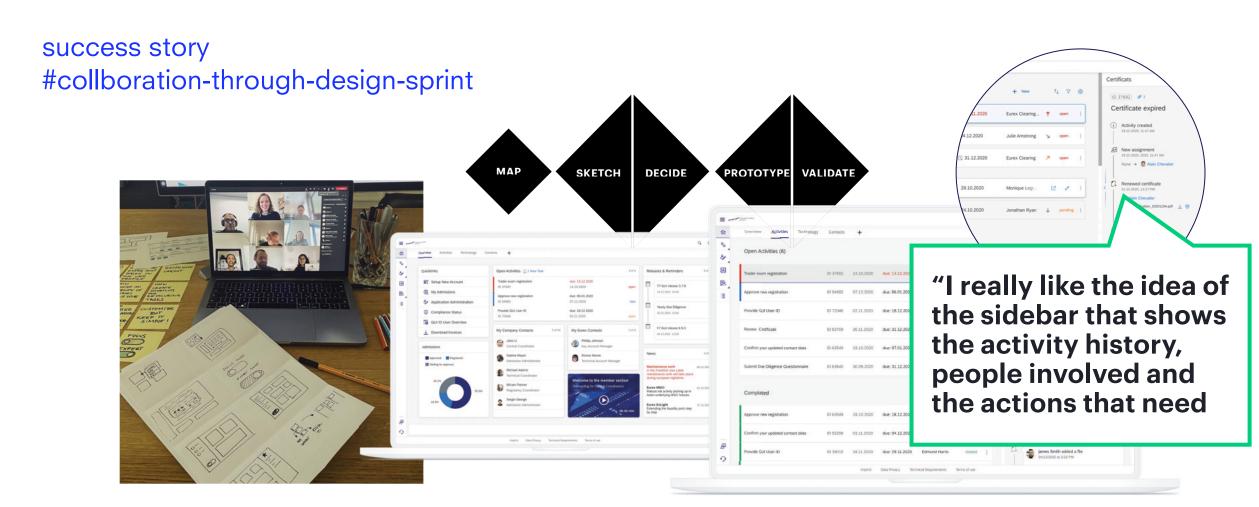
colors, labels, icons, graphs.

UX Principles



Prototype validation by Eurex experts





Situation

Negative user feedback for Member Section experience, but many different stakeholders blocking changes

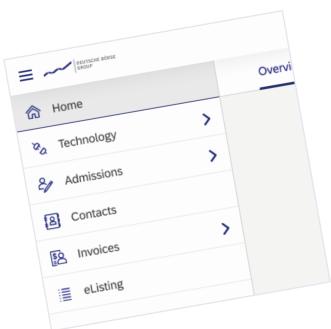
Action

Bring together all involved stakeholders for 1 week to analyse issues and ideate on aligned vision for next iteration

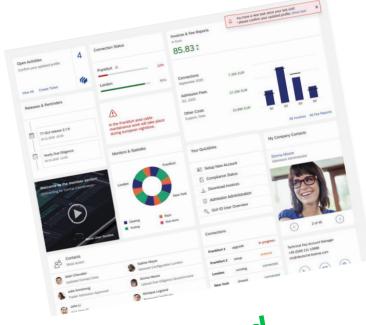
Results

Aligned core screens and underlying concepts for future implementation, styleguide and UX principles with examples

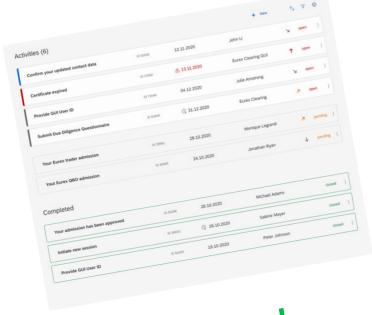
How we crafted a state-of-the-art user experience



Simplified Navigation



Personalized Dashboard



Activity based
Task Management

The first Industry 4.0 cloud solution for the sheet metal industry.

For Trumpf

Senior Service & UX/UI Designer at IXDS / now PWC

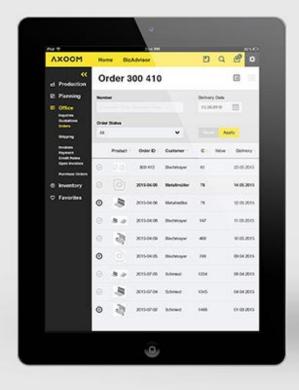
Process

Field Research, Interviews, Shadowing, Service Definition via Blueprint, Information Architecture, Wireframes

Solution

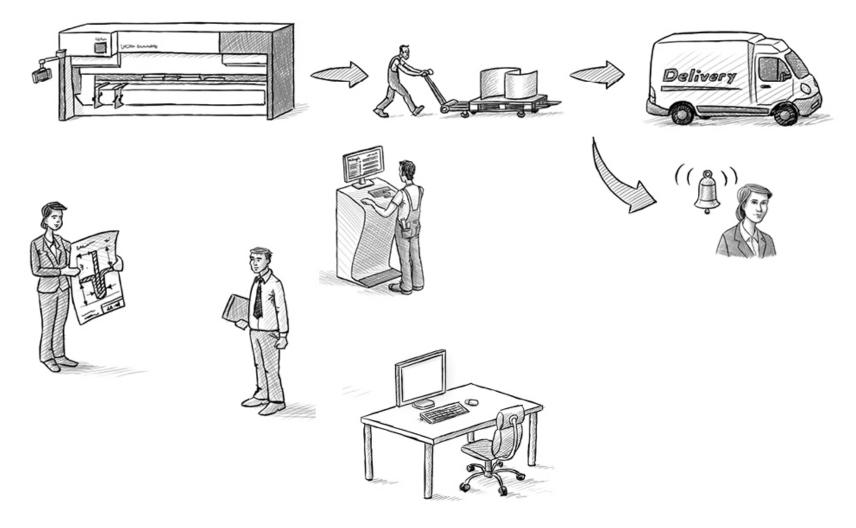
Wireframes of a cloud solution integrating existing software components to a end-to end state-of-the-art workflow

later product...
design @wirDesign





success story #journey-mapping



Situation

Isolated digital solutions for single activities within production with analogue steps and human experience based decisions

Action

Visite metal sheet manufacturer shopfloors, shadowing people while working, interviews with different stakeholder types

Results

Mapping full journey of metal sheet order and need based catalogue of requirements translated to wireframes

State-of-the-art user experience by closing digital gaps

State of the art UX

Transparency

from experience based estimates to realistic calculated effort

Flexibility

From weeks of preparation freeze to last minute changes

Usability

Close digital gaps with IoT, no more printing and scanning Some examples of student projects from my lectures

»It's a match« tinder to find plants

experience through digital service design —



»Terra0« a concept for self managed forests (blockchain)

I am Co-Autor of »The Designers Cookbook«



I AM LOOKING FORWARD TO MEET YOU.

Tim Schober

<u>www.timschober.de</u>

<u>tim@timschober.de</u>

<u>LinkedIn</u>

22.05.1971 1977 – 1979 1979 – 981 1989 1980 – 1995	Tim Schober, born in Neuilly-sur-Seine, France Lycée International, StGermain near Paris Volksschule Neubiberg near Munich European School, Munich, baccalaureate degree Bund der Pfadfinderinnen und Pfadfinder, active in bavarian
1990 – 1991	formation program, team leader Civil service in service center for elderly people
1991 – 1992	Studies of Economic and Social Geography at LMU
1992 – 1994	Studies of Political Science at the LMU
1995 – 1996	Instituto per l'art et restauro, arts & graphics in Florence
1996 – 2001	Studies at Bauhaus-University Weimar, product design
1997 – 1998 1998 – 1999 1999 – 2000	Internship at design office "Amercanda", Santiago de Chile Student assistant with Prof. Heiko Bartels, Bauhaus-Universität Weimar Foreign semester at ENSCI / Les Ateliers, Paris
2001 – 2007	Freelancer in Berlin
2007 – 2009	Senior art director at aperto AG, team leader
2009 – 2014	Freelancer in Berlin
2013 – 2014	"Sisybot", installation with 6 vacuum cleaner robots, group work
2014	3rd prize at the competition Motion Picture 2.0, ZKM
2014 – 2017	Interaction designer (UX/UI) at IXDS Berlin
2017 – 2021	Product design director at Sinnerschrader Berlin
2022 – now	Head of design at Briink, a startup at Berlin Al Campus
Languages Code Tools	german, french, english, spanish, italian (basics) Actionscript (3.0), Processing, Arduino, HTML, CSS, Javascript, PHP, Mainly Figma, Notion, G Suite, Linear, June, Hotjar, Keynote,

Exhibitions

- "Wo die Kunst zu Hause ist", group exhibition, Berlin, 2002
- "Weihnachtsfachgeschäft", group exhibition, Berlin, 2002
- "Ich war Künstler", video, group exhibition ACC-Gallery, Weimar, 2005
- "Sisybot", installation with vacuum cleaner robots, group exh., Berlin, Bilbao, 2013/14
- "Bitte läuten", interactive installation, artornow, group exhibition, Tornow, 2015

Publications / Awards

Conference Cast0, Exploratory Media Lab, Fraunhofer-I., "spaceinva.de", 2001

Contribution in "Medium Design", Publisher of the Bauhaus-Universität Weimar, 2002

Publications regarding art cookbook "The Designer's Cookbook: 12 Colors, 12 Menus":

Arte Metropolis, Spiegel Online, Stern, Zeit-Magazin, Süddeutsche Magazin, Kulturradio, Radio

Eins, FAZ, Westart, u.a., 2014 –16

Award "50 best designed books of 2014", American Institute of Graphic Arts, cookbook

3rd prize at the Motion Picture 2.0 competition from ZKM, Karlsruhe, 2014

Lectures / Lectureships / Poster

Poster at Cast01, Exploratory Media Lab, Fraunhofer I., "spaceinva.de", 2001

Conference "Medium Design", lecture, Weimar, 2002

Lectureship "spaceinva.de", Digital Media, University of Kaiserslautern, 2003

Lectureship "Virtual Showcase" with Prof. Wolfgang Sattler, Bauhaus-Universität Weimar

Lectureship "Digital Design Basics", Hochschule Anhalt, 2013/14

Lectureship "Deepening Course Digital Media Basics", KH Berlin Weissensee, 2013

Lectureship "Digital Basics" with Prof. Kora Kimpel, University of the Arts, Berlin, 2015

Lectureship "UX / UI" with Prof. Kora Kimpel, University of the Arts, Berlin, 2016

Lectureship "UX / UI", Hochschule Anhalt, Dessau, 2017

Professional Education

Leadership trainings

Presentation training

...

Clients (freelance)

Deutsche Telekom AG, agencies: q-bus, Fjord, IXDS

Danish Institute for Human Rights, agency: Bureau for Digital Good

Allianz + WWF, agency: Bureau for Digital Good

Siemens, agency: aperto AG

Die Bundesregierung, agency: Odeon Zwo Werbeagentur GmbH

Sony Ericsson, agency: Plantage IG Metall, agency: Wegewerk

Deutsches Hygiene Museum Dresden Schauhallen Berlin Contemporary Art

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Clients (aperto AG, IXDS, Sinnerschrader)

Siemens Hausgeräte

Siftung Warentest

Deutsche Telekom, e.g. immmr

Continental AG

Vaillant

Rambus

Volkswagen

Erste Bank

Cosnova

SOS-Kinderdorf

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